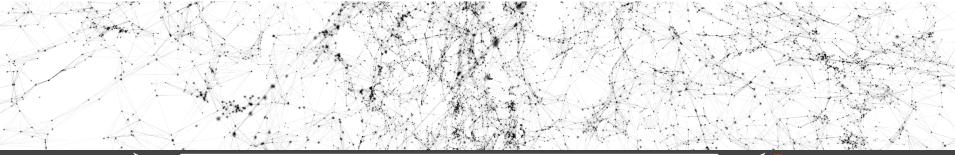


Models

Analysis of complex interconnected data





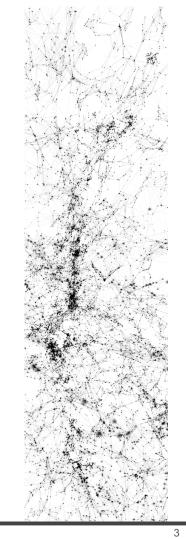


Quick Notes

- Reminder, first assignment due in a 9 days
 - http://www.reirab.com/Teaching/NS25/Assignment 1.pdf Ο
 - Any questions for the assignment? Ο
 - Submit single entry as a Group in Mycourses Ο
 - On the report, make sure it is well-written Ο
 - Plots have legends, axes are marked clearly, datasets explained Ο
 - Explain what you have done, reference each (set of) plot(s) in text Ο
- Use Ed for easier communications

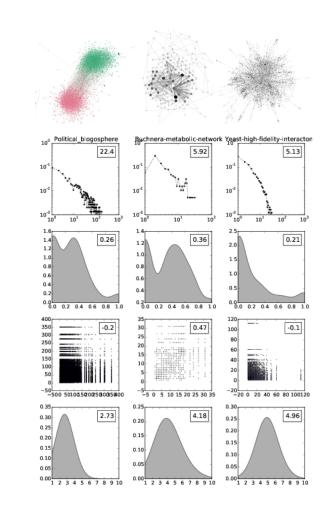
Outline

- Patterns Quick recap
- Models
 - ER model
 - BA model
 - SBM
 - Configuration model
 - FF model
 - Kronecker graph model
 - Fitting to observed graphs
 - LFR model



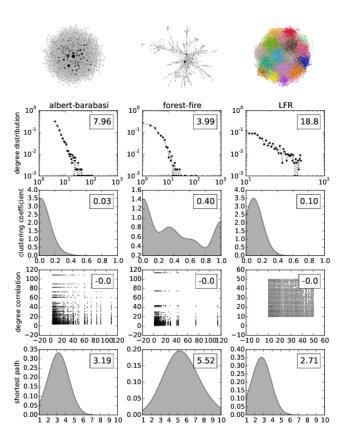
Patterns: quick recap

- Sparsity Pattern
 - mean degree << number of nodes (E << Emax)
- Scale Free Pattern
 - heavy tailed degree distribution
- Assortativity Pattern
 - positive or negative correlation between degree of connecting nodes
- Transitivity Pattern
 - high ratio of closed triangles (clustering coefficient)
- Small world Pattern
 - small average shortest path



Outline

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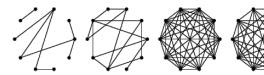
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Erdös-Rényi Model (ER)

- Introduced in 1960
- Basis of **random graph** theory
- Simple model that results in **small-world** graphs
- Parameters: $\mathcal{G}(n,p)$ or $\mathcal{G}(n,m)$
 - n: number of nodes
 - p: probability of an edge between any two nodes
 - m: number of edges
- Generation: How can we generate an ER graph?

all edges are equally likely

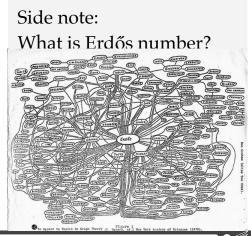






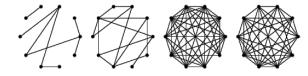
 Paul Erdős
 Alfréd Rényi

 (1913-1996)
 (1921-1970)



Erdös-Rényi Model (ER)

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- Simple model that results in **small-world** graphs
- Parameters: $\mathcal{G}(n,p)$ or $\mathcal{G}(n,m)$
 - n: number of nodes
 - p: probability of an edge between any two nodes
 - m: number of edges
- Generation: How can we generate an ER graph?
 - $\mathscr{G}(n, p)$: for each pair of node connect them with probability $p(\mathscr{O}(n^2))$: toss M (n choose 2) coins {has linear time implementation}
 - $\mathscr{G}(n, m)$: for each edge, select a random source and destination($\mathscr{O}(m)$): roll 2m n-sided die



 $N = 10, \quad M = \binom{10}{2} = 45$

What is *p* here?



Erdös-Rényi Model (ER): Binomial Graphs

- Generation: How can we generate an ER graph?
 - $\mathscr{G}(n, p)$: toss M (n choose 2) biased coins (with success probability p)
- ER Graphs are also called **Binomial Graphs**
 - A coin's outcome has a Bernoulli distribution, *x* is a Bernoulli random variable that takes values of 0 or 1 with:

 $Bernoulli(x | p) = p^{x}(1-p)^{(1-x)} \quad \text{or} \quad Bernoulli(x | p) = \begin{cases} p & x = 1\\ 1-p & x = 0 \end{cases}$



 Number of heads in a sequence of independent coin tosses follows a Binomial distribution

 $\frac{Binomial(M, m \mid p)}{Probability of generating a graph with m edges} = \begin{pmatrix} M \\ m \end{pmatrix} p^m (1-p)^{M-m}$ $\frac{Probability of M}{Probability of M}$ $\frac{Probability of M}{Probability of M}$ $\frac{Probability of M}{Probability M}$ $\frac{Probability of M}{Probability M}$

Erdös-Rényi Model (ER): Degree Distribution

- ER Graphs are also called **Binomial Graphs**
 - Probability of an edge:

 $Bernoulli(x | p) = p^{x}(1-p)^{(1-x)}$

• Probability of generating a graph with m edges:

$$Binomial(M, m \mid p) = \binom{M}{m} p^m (1-p)^{M-m}$$

• Degree distribution:

$$p(k) = Binomial(n-1, k | p) = \binom{n-1}{k} p^k (1-p)^{n-1-k}$$
Probability of
Select k
neighbours
out of n-1
possible nodes
Probability of
having k links
Probability of
having k links

2

5

0.05 0.10 0.15

10

20

6

p=0.5 and p=20

n=0.5 and n=4

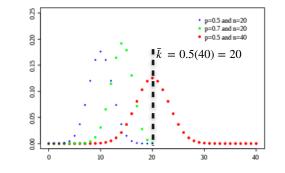
Erdös-Rényi Model (ER): Degree Distribution

• Degree distribution:

$$p(k) = Binomial(n - 1, k | p) = \binom{n - 1}{k} p^{k} (1 - p)^{n - 1 - k}$$
Probability of having k links
Select k
neighbours
out of n-1
possible nodes
Probability of having k links
Probability of having k links

We know the mean and variance of a Binomial distribution, so we easily get:

- Mean Degree: p(n-1)
- Variance of Degree: p(1-p)(n-1)



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Erdös-Rényi Model (ER): Degree Distribution

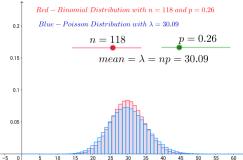
• Degree distribution:

$$p(k) = Binomial(n - 1, k | p) = \binom{n - 1}{k} p^{k} (1 - p)^{n - 1 - k}$$
Probability of
Select k
neighbours
out of n-1
possible nodes
Probability of
having k links
Probability of
not having the
rest of links

• For large *n* and small *k*, which is often the case in real world graphs, we can **approximate** this with Poisson distribution with mean of average degree

$$p(k) = e^{-\bar{k}} \frac{\bar{k}^k}{k!}$$

• ER graphs are therefore also sometimes called **Poisson random graphs**



Erdös-Rényi Model (ER): Clustering Coefficient

• Local clustering coefficient:
$$c_i = \frac{A_{ii}^3}{k_i(k_i - 1)} = \frac{2\mathscr{C}_i}{k_i(k_i - 1)}$$

where \mathscr{C}_i : number of edges between neighbours of i

• Expected number of edges between i's neighbours, given since edges are i.i.d and equally likely:

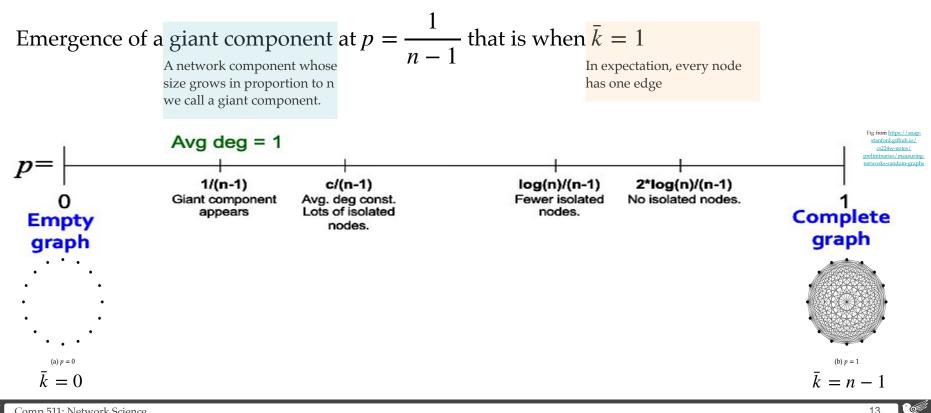
$$E[\mathscr{E}_i] = p \frac{k_i(k_i - 1)}{2}$$
Probability
of an edge
between a
pair Number of
distinct pairs of
neighbours of i

• Expected clustering coefficient becomes:

$$E[c_i] = p \frac{k_i(k_i - 1)}{k_i(k_i - 1)} = p = \frac{\bar{k}}{n - 1}$$

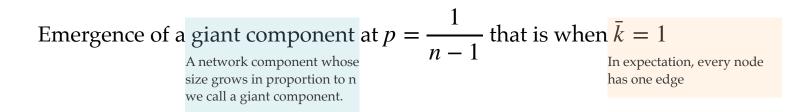
- Small [Zero] clustering coefficient
 - The clustering coefficient is average degree divided by number of nodes therefore with fixed average degree, and when n grows, clustering coefficient goes to zero

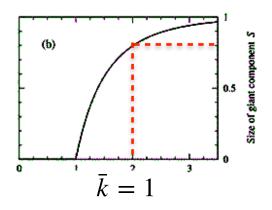
Erdös-Rényi Model (ER): Connectivity



Comp 511: Network Science

Erdös-Rényi Model (ER): Connectivity



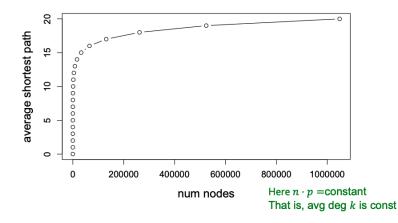


- With average degree of 2, 80% of nodes are in the GCC
- in the limit of large *n*, the probability that we will have two separate giant components in such a network goes to zero

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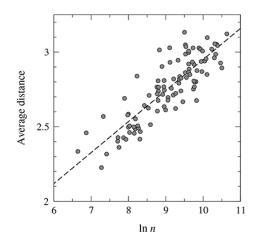
Erdös-Rényi Model (ER): path length

- ER graphs are Small world
 - The diameter is $\log(n)/\log(pn)$
- Example: we increase the number of nodes, while keeping the average degree constant, average shortest path increase is logarithmic, that is in order of $O(\log(n))$



Compare it with the pattern in real world networks: Average shortest path distance in Facebook friendship networks of 100 US universities (with different sizes)

from Newman's book



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Erdös-Rényi Model (ER) VS Real Graphs

No

les

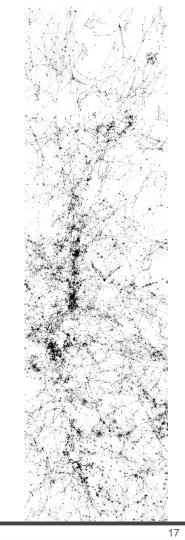
- Binomial degree distribution
- Low clustering coefficient
- Small average path length

- Sparsity Pattern
 - mean degree << number of nodes
- Scale Free Pattern
 - heavy tailed degree distribution
- Assortativity Pattern
 - correlation between connecting nodes
- Transitivity Pattern
 - high ratio of closed triangles
- Small world Pattern
 - small average shortest path

Real world graphs are not random

Outline

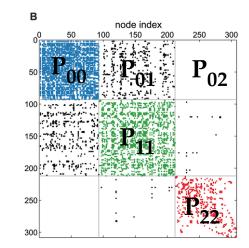
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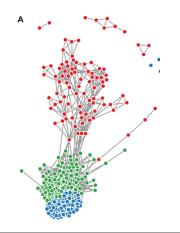


Stochastic Block Models (SBM)

- Generalized ER to created block-structured graphs
- Parameters:
 - n: number of nodes
 - B: number of blocks, disjoint sets that divide the n nodes
 - P: $B \times B$ probabilities per each (and between any pairs of) block
- Generation: create an ER graph in each (within, between) block with the corresponding probability, i.e. probability of edge depends on the block memberships of its adjacent nodes

•
$$p(A_{ij} = 1) = P_{b_i b_j}$$
, where b_i gives the block id of node i





Stochastic Block Models (SBM) VS Real Graphs

No

es

- Each block has Binomial degree distribution
- Low clustering coefficient
- Small average path length

There is degree corrected block models, see <u>here</u>

$$p(A_{ij} = 1) = Bernoulli(\theta_i \theta_j P_{b_i b_j})$$

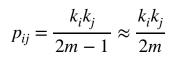
• Sparsity Pattern

- mean degree << number of nodes
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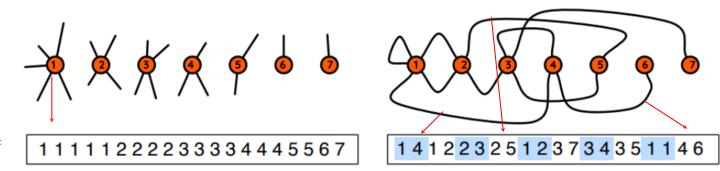
Similar to ER

Configuration model

- By Mark Newman, generalizing ER to specific degree distribution
- Parameters: degree sequence (can be easily sampled from any distribution)
- Generation: assign slots, randomly connect them
- Serves as a null model for community detection



- edges are distributed randomly given the degrees are fixed
- communities that are not formed randomly should deviate from this

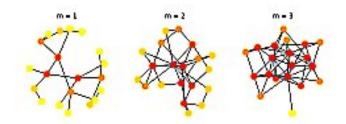


Slot endpoint node ids

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Albert Barabasi Model (AB)

- Introduced in 1999, a.k.a Barabási–Albert (BA) model
- Uses preferential attachment which gives scale-free graphs
- Parameters: BA (n,m)
 - n: number of nodes
 - m: average degree
- Generation:



- add one node at the time, add **m** connections per new node if possible
- probability of forming a connection to an existing node is proportional to its degree:

$$p(i) = \frac{k_i}{\sum_j k_j} = \frac{k_i}{2m}$$

Albert Barabasi Model (AB) VS Real Graphs

(es

- Powerlaw degree distribution
- Low clustering coefficient
- Small average path length

- Sparsity Pattern
 - mean degree << number of nodes
- Scale Free Pattern
 - heavy tailed degree distribution
- Assortativity Pattern
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- Transitivity Pattern
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 - small average shortest path

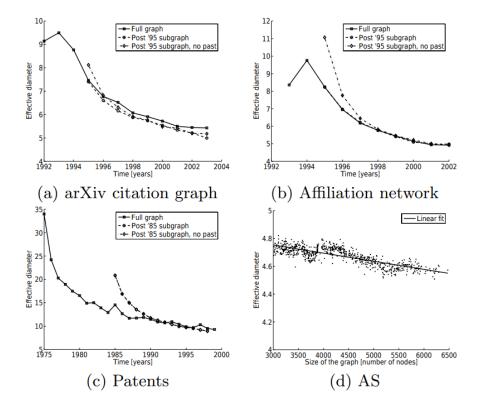
Similar to Configuration Model

Evolution Patterns of Real Graphs: beyond static patterns

Looking at measures over time or as graph grows (x-axis usually time or number of nodes)

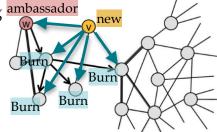
e.g. diameter shrinks over time in many real work graphs

See more here: <u>Graphs over Time: Densification Laws</u>, <u>Shrinking</u> <u>Diameters</u>, and <u>Possible Explanations</u>



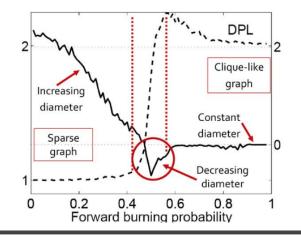
Forest Fire model (FF)

- By Leskovec, 2005
- To follow **evolution patterns** observed in real-world graphs
 - denser over time, the average degree increasing, and the diameter decreasing ambassador
- Parameters: n, p and rp
 - n: number of nodes
 - p: forward burning probability
 - r : backward burning probability
- Generation:
 - add a node at a time, connect the node to an ambassador, chosen uniformly at random
 - draw number of inlink and outlink from geometric distributions with means of p/(1-p) and r/(1-r) respectively
 - the new node recursively forms (out)links to the (in & out) neighbours of every node it connects to until fire dies



Forest Fire model (FF): properties

- Heavy-tailed degree distribution
 - rich get richer: older nodes have more chances to become ambassadors
- Densifies
 - newly entered node has more links to neighbours close to its ambassador
- Can result in shrinking diameter
 - Which is observed in real-world networks

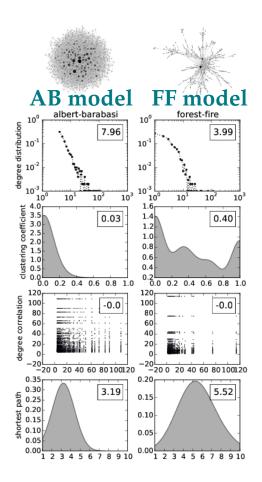


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Kronecker graph model

Kronecker product of matrices

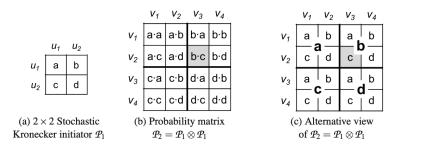
Based on self-similarity, generate graphs recursively [Leskovec, 2010]
$$C = A \otimes B \doteq \begin{pmatrix} a_{1,1}B & a_{1,2}B & \dots & a_{1,m}B \\ a_{2,1}B & a_{2,2}B & \dots & a_{2,m}B \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1}B & a_{n,2}B & \dots & a_{n,m}B \end{pmatrix}$$
whole has the same shape of its part
$$N^*K \times M^*L$$

Consider a small initiator matrix, use kronecker products to get the adjacency

matrix as $K_k = \underbrace{K_1 \otimes K_1 \otimes \ldots \otimes K_1}_{K_1 \otimes \ldots \otimes K_1} = K_{k-1} \otimes K_1$ k times 27x27 81x81 X_{1,2} X₁₃ 3x3 Central node is X 2 2 (a) Graph K_1 (c) Graph $K_2 = K_1 \otimes K_1$ K, Κ. 0 K_1 Κ. 0 K, 0 (a) K_3 adjacency matrix (27 \times 27) (b) K_4 adjacency matrix (81 × 81) (d) Adjacency matrix (e) Adjacency matrix of $K_2 = K_1 \otimes K_1$ More here: https://snap-stanford.github.io/cs224w-notes/preliminaries/measuring-networks-random-graphs of K_1

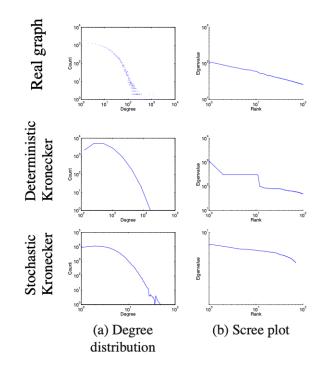
Stochastic Kronecker graph model

Stochastic Kronecker graph, initiator matrix is probabilities and edges are drawn for the final graph with the corresponding probabilities



if all probabilities are equal in the initial matrix, this becomes equivalent to ER

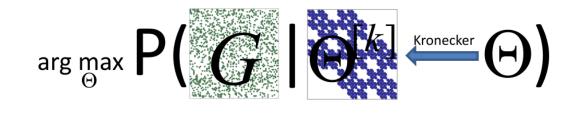
how to generate efficiently? instead of n^2 toss coins, we can go hierarchal, sample graphs linearly, by considering how the probability matrix is generated, for more detail see <u>here</u>



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Kronecker graph model

the initiator matrix can be set based on real-world data to sample similar graphs, by searching over what matrix is more likely to give the observed

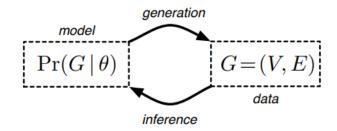


10⁴ Real graph Kronecker 10³ 10² 10¹ 10⁰ 10^{1} 10^{3} 10^{0} 10^{2} 10^{4} In-degree, k (a) Degree distribution 10² Real graph Kronecker Singular value 01 1 10⁰ 10¹ 10^{0} 10^{2} Rank (c) Scree plot

for more detail see <u>here</u>

Fitting to observed graphs: more general

- Option 1:
 - Measure and plot different characteristics of the observed graphs
 - Tune the parameters of the model to find a close enough fit to the observed patterns
- Option 2:
 - Define the likelihood of observing a graph, usually assuming edges are independent
 - Use maximum likelihood to find the model parameters





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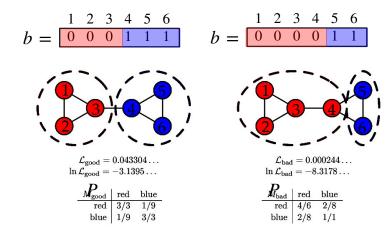
Fitting the SBM to data

Likelihood of G given Probability matrix P and partitioning b

$$\begin{split} \mathscr{L}(G \,|\, P, b) &= \prod_{ij} P(i \to j \,|\, P, b) \\ \mathscr{L}(G \,|\, P, b) &= \prod_{ij \in E} P(i \to j \,|\, P, b) \prod_{ij \notin E} 1 - P(i \to j \,|\, P, b) \\ \mathscr{L}(G \,|\, P, b) &= \prod_{ij \in E} P_{b_i b_j} \prod_{ij \notin E} 1 - P_{b_i b_j} \end{split}$$

Recall in SBM:

$$p(A_{ij} = 1) = P_{b_i b_j}$$
, where b_i gives the block id of node i



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Lancichinetti, Fortunato, and Radicchi (LFR) model

- Extends the configuration model
- Sample degree sequence and block sizes from power law distributions
- Randomly assign nodes to blocks according to sampled block sizes
- Wire nodes based on configuration model and the sampled degree sequence
- Rewire until each node has a fixed fraction, μ, of links going outside its block

